



Marsearch Opslag - PDF versie

Code opslag

Marsearch zoekmachine

```
<script>

(function() {

var cx = '016379366570618626310:fod40vlz2uq';

var gcse = document.createElement('script');

gcse.type = 'text/javascript';

gcse.async = true;

gcse.src = 'https://cse.google.com/cse.js?cx=' + cx;

var s = document.getElementsByTagName('script')[0];

s.parentNode.insertBefore(gcse, s);

})();

</script>

<gcse:searchbox></gcse:searchbox>
```

```
<gcse:searchresults></gcse:searchresults>
```

Marsearch Maps

```
<!DOCTYPE html>

<html>

<head>

<meta name="viewport" content="initial-scale=1.0, width=device-width" />

<link rel="stylesheet" type="text/css" href="https://js.cit.api.here.com/v3/3.0/mapsjs-ui.css" />

<script type="text/javascript" src="https://js.cit.api.here.com/v3/3.0/mapsjs-core.js"></script>

<script type="text/javascript" src="https://js.cit.api.here.com/v3/3.0/mapsjs-service.js"></script>

<script type="text/javascript" src="https://js.cit.api.here.com/v3/3.0/mapsjs-ui.js"></script>

<script type="text/javascript" src="https://js.cit.api.here.com/v3/3.0/mapsjs-mapevents.js"></script>
```

```
</head>
```

```
<body>
```

```
<div id="map" style="width: 100%; height: 400px; background: grey" />
```

```
<script type="text/javascript" charset="UTF-8" >
```

```
/**
```

```
 * Moves the map to display over Berlin
```

```
 *
```

```
 * @param {H.Map} map    A HERE Map instance within the application
```

```
 */
```

```
function moveMapToAmsterdam(map){  
    map.setCenter({lat:52.37783, lng:4.87995});  
    map.setZoom(14);  
}
```

```
/**
```

```
 * Boilerplate map initialization code starts below:
```

```
 */
```

```
//Step 1: initialize communication with the platform
```

```
var platform = new H.service.Platform({  
    app_id: 'DemoAppld01082013GAL',  
    app_code: 'AJKnXv84fjrb0KIHawS0Tg',  
    useCIT: true,  
    useHTTPS: true
```

```
});
```

```
var defaultLayers = platform.createDefaultLayers();
```

```
//Step 2: initialize a map - not specifying a location will give a whole world view.
```

```
var map = new H.Map(document.getElementById('map'),  
    defaultLayers.normal.map);
```

```
//Step 3: make the map interactive
```

```
// MapEvents enables the event system
```

```
// Behavior implements default interactions for pan/zoom (also on mobile touch environments)
```

```
var behavior = new H.mapevents.Behavior(new H.mapevents.MapEvents(map));
```

```
// Create the default UI components
```

```
var ui = H.ui.UI.createDefault(map, defaultLayers);
```

```
// Now use the map as required...
```

```
moveMapToBerlin(map);
```

```
</script>
```

```
</body>
```

```
</html>
```